

Tracking back and forward through the Mathematics National Curriculum attainment targets – Year 1

If a pupil has Not yet achieved (NYA) mastery or has Achieved and exceeded (A&E) mastery, refer to the 'Tracking back and forward through the Mathematics National Curriculum attainment targets' charts below and on pages 194–200 to determine at what year group they are currently working. Related Assessment Tasks and Assessment Exercises can be found in the corresponding Busy Ant Maths Assessment Guide.

	Number – Number and place value					
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
<p>Early Years Outcome (40 to 60+ months) Numbers</p> <p>Counts up to three or four objects by saying one number name for each item</p> <p>Counts actions or objects which cannot be moved</p> <p>Counts objects to 10, and beginning to count beyond 10</p> <p>Counts out up to six objects from a larger group</p> <p>Selects the correct numeral to represent 1 to 5, then 1 to 10 objects</p> <p>Counts an irregular arrangement of up to ten objects</p> <p>Estimates how many objects they can see and checks by counting them</p> <p>Uses the language of 'more' and 'fewer' to compare two sets of objects</p> <p>Recognises some numerals of personal significance</p> <p>Recognises numerals 1 to 5</p> <p>Records, using marks that they can interpret and explain</p> <p>Says the number that is one more than a given number</p> <p>Finds one more or one less from a group of up to 5 objects, then 10 objects</p>	<p>count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number</p> <p>count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens</p> <p>identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least</p> <p>read and write numbers from 1 to 20 in numerals and words</p> <p>given a number, identify one more and one less</p>	<p>count in steps of 2, 3, and 5 from 0, and in tens from any number, forward and backward</p> <p>compare and order numbers from 0 up to 100; use <, > and = signs</p> <p>identify, represent and estimate numbers using different representations, including the number line</p> <p>read and write numbers to at least 100 in numerals and in words</p>	<p>count from 0 in multiples of 4, 8, 50 and 100; find 10 or 100 more or less than a given number</p> <p>compare and order numbers up to 1000</p> <p>identify, represent and estimate numbers using different representations</p> <p>read and write numbers up to 1000 in numerals and in words</p>	<p>count in multiples of 6, 7, 9, 25 and 1000</p> <p>order and compare numbers beyond 1000</p> <p>identify, represent and estimate numbers using different representations</p>	<p>count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000</p> <p>read, write, order and compare numbers up to at least 1 000 000 and determine the value of each digit</p>	<p>read, write, order and compare numbers up to 10 000 000 and determine the value of each digit</p>
<p>Early learning goal – Numbers</p> <p>Children count reliably with numbers from 1 to 20, place them in order and say which number is one more or one less than a given number. Using quantities and objects, they add and subtract two single-digit numbers and count on or back to find the answer. They solve problems, including doubling, halving and sharing.</p>						

Early learning goal – Numbers

Children count reliably with numbers from 1 to 20, place them in order and say which number is one more or one less than a given number. Using quantities and objects, they add and subtract two single-digit numbers and count on or back to find the answer. They solve problems, including doubling, halving and sharing.

Tracking back and forward through the Mathematics National Curriculum attainment targets – Year 1

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		Number – Addition and subtraction					
		Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Early Years Outcome (40 to 60+ months) Numbers		Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Finds the total number of items in two groups by counting all of them In practical activities and discussion, beginning to use the vocabulary involved in adding and subtracting		read, write and interpret mathematical statements involving addition (+), subtraction (−) and equals (=) signs					
		represent and use number bonds and related subtraction facts within 20	recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100	add and subtract numbers mentally, including: – a three-digit number and ones – a three-digit number and tens – a three-digit number and hundreds		add and subtract numbers mentally with increasingly large numbers	perform mental calculations, including with mixed operations and large numbers use their knowledge of the order of operations to carry out calculations involving the four operations
		add and subtract one-digit and two-digit numbers to 20, including zero	add and subtract numbers using concrete objects and pictorial representations, and mentally, including: – a two-digit number and ones – a two-digit number and tens – two two-digit numbers – adding three one-digit numbers				
Begins to identify own mathematical problems based on own interests and fascinations		solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = \square - 9$	solve problems with addition and subtraction: – using concrete objects and pictorial representations, including those involving numbers, quantities and measures – applying their increasing knowledge of mental and written methods	solve problems, including missing number problems, using number facts, place value and more complex addition and subtraction	solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why	solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why	solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why solve problems involving addition, subtraction, multiplication and division

Early learning goal – Numbers

Children count reliably with numbers from 1 to 20, place them in order and say which number is one more or one less than a given number. Using quantities and objects, they add and subtract two single-digit numbers and count on or back to find the answer. They solve problems, including doubling, halving and sharing.

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	Number – Multiplication and division					
Early Years Outcome (40 to 60+ months) Numbers	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Begins to identify own mathematical problems based on own interests and fascinations	count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens [Domain: Number – Number and place value]	recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers	recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables	recall multiplication and division facts for multiplication tables up to 12×12		
	solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher	solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods and multiplication and division facts, including problems in contexts	solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and harder correspondence problems in which n objects are connected to m objects	solve problems involving multiplying and adding, including using the distributive law to multiply two-digit numbers by one-digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects	solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes	solve problems involving addition, subtraction, multiplication and division

Early learning goal – Numbers

Children count reliably with numbers from 1 to 20, place them in order and say which number is one more or one less than a given number. Using quantities and objects, they add and subtract two single-digit numbers and count on or back to find the answer. They solve problems, including doubling, halving and sharing.

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Early Years Outcome Number – Fractions						
(40 to 60+ months) Numbers	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	<p>recognise, find and name one half as one of two equal parts of an object, shape or quantity</p> <p>recognise, find and name one quarter as one of four equal parts of an object, shape or quantity</p>	<p>recognise, find, name and write fractions $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity</p> <p>write simple fractions, for example, $\frac{1}{2}$ of $6 = 3$ and recognise the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$</p>	<p>recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators</p> <p>recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators</p>	<p>solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number</p> <p>solve simple measure and money problems involving fractions and decimals to two decimal places</p>		

Early learning goal – Numbers

Children count reliably with numbers from 1 to 20, place them in order and say which number is one more or one less than a given number. Using quantities and objects, they add and subtract two single-digit numbers and count on or back to find the answer. They solve problems, including doubling, halving and sharing.

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Early Years Outcome Measurement

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
<p>Orders two or three items by length or height</p> <p>Orders two items by weight or capacity</p> <p>Uses everyday language related to time</p> <p>Measures short periods of time in simple ways</p>	<p>compare, describe and solve practical problems for:</p> <ul style="list-style-type: none"> – lengths and heights [for example, long/short, longer/shorter, tall/short, double/half] – mass/weight [for example, heavy/light, heavier than, lighter than] – capacity and volume [for example, full/empty, more than, less than, half, half-full, quarter] <p>measure and begin to record the following:</p> <ul style="list-style-type: none"> – lengths and heights – mass/weight – capacity and volume 	<p>compare and order lengths, mass, volume/capacity and record the results using >, < and =</p> <p>choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels</p>	<p>measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml)</p>	<p>estimate, compare and calculate different measures, including money in pounds and pence</p>	<p>use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling</p>	<p>solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate</p> <p>use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation up to three decimal places</p>
<p>Beginning to use everyday language related to money</p>	<p>recognise and know the value of different denominations of coins and notes</p>	<p>recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value</p> <p>find different combinations of coins that equal the same amounts of money</p> <p>solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change</p>	<p>add and subtract amounts of money to give change, using both £ and p in practical contexts</p>	<p>estimate, compare and calculate different measures, including money in pounds and pence</p>	<p>use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling</p>	<p>solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate</p>

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Early Years Outcome Measurement Continued

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Shape, space and measures Orders and sequences familiar events	sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening]	compare and sequence intervals of time	compare durations of events [for example to calculate the time taken by particular events or tasks]			
	compare, describe and solve practical problems for: – time [for example, quicker, slower, earlier, later] measure and begin to record the following: – time (hours, minutes, seconds) recognise and use language relating to dates, including days of the week, weeks, months and years	know the number of minutes in an hour and the number of hours in a day	know the number of seconds in a minute and the number of days in each month, year and leap year estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight	convert between different units of measure [for example, kilometre to metre; hour to minute] solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days	solve problems involving converting between units of time	use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation up to three decimal places
	tell the time to the hour and half past the hour and draw the hands on a clock face to show these times	tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times	tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks	read, write and convert time between analogue and digital 12- and 24-hour clocks		

Early learning goal – shape, space and measures

Children use everyday language to talk about size, weight, capacity, position, distance, time and money to compare quantities and objects and to solve problems. They recognise, create and describe patterns. They explore characteristics of everyday objects and shapes and use mathematical language to describe them.

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		Geometry – Properties of shapes					
		Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Early Years Outcome (40 to 60+ months) Shape, space and measures	Beginning to use mathematical names for 'solid' 3-D shapes and 'flat' 2-D shapes, and mathematical terms to describe shapes Selects a particular named shape Uses familiar objects and common shapes to create and recreate patterns and build models	recognise and name common 2-D and 3-D shapes, including: – 2-D shapes [for example, rectangles (including squares), circles and triangles]	compare and sort common 2-D and 3-D shapes and everyday objects identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line	draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them	compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes identify lines of symmetry in 2-D shapes presented in different orientations complete a simple symmetric figure with respect to a specific line of symmetry	use the properties of rectangles to deduce related facts and find missing lengths and angles distinguish between regular and irregular polygons based on reasoning about equal sides and angles	draw 2-D shapes using given dimensions and angles compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius
	Beginning to use mathematical names for 'solid' 3-D shapes and 'flat' 2-D shapes, and mathematical terms to describe shapes Selects a particular named shape Uses familiar objects and common shapes to create and recreate patterns and build models	recognise and name common 2-D and 3-D shapes, including: – 3-D shapes [for example, cuboids (including cubes), pyramids and spheres]	compare and sort common 2-D and 3-D shapes and everyday objects identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]	draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them		identify 3-D shapes, including cubes and other cuboids, from 2-D representations	compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons recognise, describe and build simple 3-D shapes, including making nets

Early learning goal – shape, space and measures

Children use everyday language to talk about size, weight, capacity, position, distance, time and money to compare quantities and objects and to solve problems. They recognise, create and describe patterns. They explore characteristics of everyday objects and shapes and use mathematical language to describe them.

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Geometry – Position and direction						
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Early Years Outcome (40 to 60+ months) Shape, space and measures	Can describe their relative position such as ' <i>behind</i> ' or ' <i>next to</i> '	describe position, direction and movement, including whole, half, quarter and three-quarter turns	use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise)	recognise angles as a property of shape or a description of a turn [Domain: Geometry – Properties of shapes] identify right angles, recognise that two right angles make one half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle [Domain: Geometry – Properties of shapes]		